



8.0 Rescheduling

- 8.1 The League Administrator must approve all changes made after the final schedule is completed. No game will be postponed or rescheduled unless the respective Administrator has received a Game Change request as submitted through the League website. Any team postponing a game without league approval will be subject to discipline as per Appendix "C".
- 8.2 Once the schedule has been published teams will have a minimum two-week period to complete unlimited game change requests using the Game Change Function at no cost.
- 8.2.1 Upon the completion of the unlimited scheduling period, teams will be provided with the opportunity to reschedule one (1) game throughout the season at no cost provided terms Rule 8.4 have been met. Teams exceeding one (1) game request will be subject to the rescheduling fee as per Appendix "C".
- 8.3 All rescheduling must be completed by the two coaches in coordination with the home club via the Game Change Request Tool located on the league website. Follow the link for detailed procedures on completing a [Game Change Request](#).
- 8.4 All reschedule requests must be submitted to Southwest Soccer via the Game Change Function at least 14 days in advance of the original scheduled date with a minimum of 7 days prior to the newly requested game date.
- 8.4.1 All reschedules being requested less than 14 days in advance must be completed via [Game Reschedule Request Form](#) and send by email to league@swrsa.ca. A rescheduling fee will be applied for all requests under 14 days.
- 8.4.2 Reschedule requests received less than 72 hours in advance of the originally scheduled game will not be entertained and will be played as scheduled. Teams defaulting games will be subject to disciplinary fines per Appendix 'C'.
- 8.5 Games Postponed as identified in Section 9 are subject to reschedule in coordination with the League. These games must be rescheduled within ten (10) days in alignment with the following process:
- Within ten (10) calendar days of the postponed game the home organization is required to provide the League Administrator with three (3) date and time options with a suitable venue that do not conflict with either teams published schedule.
 - Upon receipt of the three (3) date and time options the League Administrator shall communicate with the Visiting Organization to select an agreeable date. If none of the provided dates are agreeable the League shall request two additional dates from the Home Organization. The two dates must be in alignment with Appendix "A". A new ten (10) calendar day window will be granted.
 - Upon receipt of the two additional dates and times the League Administrator shall select one date and schedule the game.
 - Failure of the home organization to provide non-conflicting date and time options within either ten (10) calendar day periods will result in the Visiting Organization becoming the Home Organization and the process to be repeated with five (5) calendar day time periods. Field expenses to be incurred by the original home club.
 - Failure of both organizations to reschedule the game in alignment with this process will result in the League scheduling the game on a date and location

determined by the league. Both the home and visiting teams will be charged the maximum allowable under Appendix C # 31.

- 8.5.1** Weather and Field related problems would not incur the Game Change Fee as per Appendix "C".
- 8.6 Rescheduled games must be completed by the 14th day of September. Teams may request a rescheduled game to occur during the blackout periods.
- 8.6.1** If a game is postponed within the week leading up to September 14th, it must be rescheduled and played no later than 7 days after the 14th.
- 8.7 League games scheduled within 48 hours prior to an Ontario Cup game may be rescheduled.
- 8.7.1 It is the responsibility of the **Organizations** to notify the League and the opposing team of any Ontario Cup conflicts. Failure to notify the League within ten days of the conflict will result in a default of the League game.
- 8.8 If a grassroots game is stopped by a match official for reason of inclement weather, ground conditions, failing light, etc... the game will be deemed complete and will not be rescheduled.